

# University of Guyana Faculty of Education & Humanities Department of Foundation & Education Management

#### **Course Outline**

**COURSE NUMBER:** EFN 5302

**COURSE TITLE:** Educational Technology for Teachers

CREDITS: 3
EXEMPTIONS: NIL
PRE & CO - REQUISITES: NIL

INDICATION OF FOLLOW-ON COURSES: NIL

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#### **COURSE DESCRIPTION:**

This course is designed to assist student-teachers integrate Educational Technology (Ed Tech) into their classrooms. The primary focus, therefore, will be to help student-teachers make the link between the scope and sequence of Ed Tech and apply its practical uses to the classroom with the intention of increasing pupils'/students' interest and academic achievement. Attention will also be given to the use of Ed Tech to enhance curriculum and professional development for student-teachers. Hence, the ultimate goal of the course is to develop student-teachers' confidence to make technology an embraceable tool for use in classrooms throughout the education system of Guyana

#### STUDENT LEARNING OUTCOMES:

By the end of the course students will be able to:

- State the meaning, scope and significance of Ed Tech;
- Distinguish between communication and instruction in order to develop and integrate instructional technologies;
- Discuss the roles visuals play in instruction;
- Discuss past, present, and future trends in media and technology;
- Describe the strengths and limitations of educational technology and articulate a personal philosophy of how technology should be used in schools;
- Produce instructional materials using any of the technologies covered in the course;
- Use different approaches and components of media technology to develop packages of Audiovisual Technology.

#### **COURSE CONTENT:**

# **Unit I: What is Educational Technology (ET)?**

# Week 1: Educational technology and its influence in education

- 1. Education Technology (ET) in the 21<sup>st</sup> century
- 2. Educational Technology: Definitions, Theories
- 3. Problems, barriers and possibilities associated with (ET)

Tutorial Session/Activity Knowledge Deepening (KD) Module 1 Unit 1 & Module 1 Unit 2

#### **Week 2:** Hardware and software in education technology

- 1. Hardware in Educational Technology: Television, OHP, LCD and slide Projectors
- 2. Software in Educational Technology: Video Cassettes, Films, Tapes, CD and DVD
- 3. Using Instructional hardware and software: computers, interactive whiteboards, document cameras, digital audio recorders;, scanners, printers,

cameras, specialized software (web development, video production, audio production, graphics)

- 4. Computer hardware and software for teaching physically challenged students
- 5. Case Study

http://www.criminaljustice.state.ny.us/missing/i\_safety/mediafiles/mshs\_v5-7-10-notes.pdf

Tutorial Session/Activity KD Module 3 Unit 4

#### **Week 3:** Specific Tools to support the curriculum

- 1. The Development of Education Technology
- 2. Models Associated with ET
- 3. The Elton model, ASSURE Model (Analyze, State, Select, Utilized, Require, and Evaluate), Dale's Cone of Sensory Experiences
- 4. Gardner's Multiple Intelligence

Tutorial Session/Activity KD Module 2 Unit 1

# Week 4: Instructional approach towards selecting Technology

- 1. Types of instructional techniques .Welliver's Instructional Transformational Model, ADDIE Model (Analyze, Design, Develop, Implement, and Evaluate)
- 2. The Systems Approach to Educational Technology
- 3. Constructivist, Behaviorist, Cognitivism
- 4. A System Approach and Educational Technology in the Guyanese context Tutorial Session/Activity KD Module 2 Unit 1

#### **Week 5:** Strategies for teaching with Technology

- 1. Teacher-Centered strategies
- 2. Child-Centered strategies
- 3. Project Based Learning (PBL).

Tutorial Session/Activity KD Module 2 Unit 1 & KD Module 3 Unit 1

#### Unit II: Visual Perceptions/ Projected and Non-Projected Visuals

# Week 6: Visual literacy

- 1. Colour Wheel, Intensity Charts, Shades, Tints, Display Formats
- 2. Use of visuals: learning from visuals, learning from making visuals
- 3. Cartoons, posters, charts, pictures, characteristics, advantages/limitations, preparation
- 4. Characteristics of good teaching aids classified as pictures Tutorial Session/Activity KD Module 2 Unit 1

# Week 7: Visual literacy

- 1. Psychology foundations, visual discrimination
- 2. Three Dimensional Teaching Aids: Dioramas, Cinematograph, Mobiles
- 3. Puppetry in the Classroom, value, range construction and use
- 4. Making Puppets, Mobiles

Tutorial Session/Activity KD Module 2 Unit 1

#### Week 8: Mid Term Test (22%)

**Practical:** 

http://www.schoolnet.org.za/CoL/ACE/course/pbl/activities/pbl.index.htm

# Unit III: Subject Specific and Open-Ended Tools for Learning

# Week 9: Subject Specific Tools for Learning- Audio

- 1. The audio-media: The Hearing-Listening Process
- 2. Writing for the listener
- 3. Potential facilitation challenges & solutions
- 4. ICT Tools to support facilitation

Tutorial Session/Activity KD Module 2 Unit 1 & 2

# Week 10: Open-ended Tools for Learning –Computer

- 1. Role of computers in Education
- 2. Advantages /Disadvantages of Computer-based Instructions
- 3. Hardware and software considerations for computer-based instructions Tutorial Session/Activity KD Module 3 Unit 4, & KD Module 5 Unit 2

# Week 11: Open-Ended Tools for Learning- Multi-Media

- 1. Developing multimedia learning resources using computers and related equipment (scanners, printers, etc)
- 2. The Internet, Intranet and Extranet; advantages for the classroom
- 3. Multimedia Presentations and applications.

Tutorial Session/Activity KD Module 5 Unit 2

#### **Unit IV: Issues in the Use of Education Technology**

#### **Week 12:** Physical Learning Environment for social interactions

- 1. Evaluation of Computer Software and Technology use
- 2. Legal and Ethical concerns about Computer Software and Technology use
- 3. Creating a physically safe environment
- 4. Case Study -

http://www.criminaljustice.state.ny.us/missing/i\_safety/mediafiles/mshs\_v5-7-10-notes.pdf
Tutorial Session/Activity KD Module 4 Unit 2 & KD Module 4 Unit 1

# Unit V: Education Technology for Life Long Learning

# **Week 13:** Education Technology and Professional Development (PD)

- 1. Personal Learning Networks (PLN) including MOOCs, Twitter, Facebook groups, Instagram
- 2. Educator social network platforms such as 'Partners in Learning Network', Edmodo etc.
- 3. Online PD Courses: ACEs
- 4. Case Study -

http://www.criminaljustice.state.ny.us/missing/i safety/mediafiles/mshs v5-7-10-notes.pdf
Tutorial Session/ Activity KD Module 4 Unit 2 & KD Module 5 Unit 2

### Week 14: Review

#### **Week 15:** Final Examination

# METHOD OF TEACHING:

Didactic: Lecture by teacher

Managerial: Small groups such as task oriented, discussion, valstar4life, Socratic, Edmodo

Dialogic: Presentation by a panel of students Modeling: Multimedia presentation Model

#### METHOD OF ASSESSMENT:

#### Course Work 60 %

1.	Tutorial	8 %
2.	<b>Group Practical</b>	7 %
<b>3.</b>	Mid – Term Test	15%
4.	<b>Practical Test</b>	10%
5.	E-Portfolio Website	20 %

Final Examination 40 %

# **REQUIRED READINGS:**

- Mayer, R. E., & Moreno, R. (2003). Nine ways to reduce cognitive load in multimedia learning. Educational Psychologist, 38(1), 43–52.
- Roblyer, M., D, Doering, A., H (2012) Integrating Educational Technology into Teaching / Edition 6th: Pearson ISBN: 0132612259
- Roblyer, M., D (2014). *Introduction to Systematic Instructional Design for Traditional, Online, and Blended Environments*. USA: Pearson Merill Prentice Hall
- Smaldino, S. E., Russell, J. D., Heinich, R., & Molenda, M. (2015). *Instructional technology and media for learning*. USA: Pearson Merill Prentice Hall
- Donohue, C. (2015) Technology and Digital Media in the Early Years: Tools for Teaching and Learning. Routledge Taylor & Francis Group
- Vaughan, T. (2014). Multimedia: Making it work (9th Ed.). New York, NY: Osborne/McGraw-Hill

#### **RECOMMENDED READINGS:**

- Clark, R., & Mayer, R. E. (2012). E-Learning and the science of instruction: Proven guidelines for consumers and designers of multimedia learning (3rd Ed.). San Francisco, CA: John Wiley & Sons.
- Dudeney, G. & Hockly, N. (2007). *How to teach English with technology*. London: Longman. Jonassen, D., Howland, J., Moore, J., Marra, R. (2003). Learning to Solve Problems with

Technology: A Constructivist Perspective . Upper Saddle River, NJ: Prentice Hall.

- Knapp, L. R. & Glenn, A. D. (2002). *Restructuring Schools with Technology*. USA: Allyn and Bacon.
- Laurillard, D. (2004). Rethinking university teaching: A framework for the effective use of educational technology. New York: Routledge.
- Sandholtz, J. H., Ringstaff, C., & Dwyer, D. C. (2006). *Teaching width Technology*. USA: Teachers College Press.
- Friedman, S. (2014) Technology that Supports Early Learning Three Examples. Retrieved from <a href="http://www.naeyc.org/blog/technology-support-early-learning">http://www.naeyc.org/blog/technology-support-early-learning</a>

#### **Links for Tutorial**:

WK1.http://www.education.gov.gy/web/index.php/resource-library/category/3-primary-curriculum-guides.html

WK1. http://www.education.gov.gy/web/index.php/resource-library/category/4-secondary-curriculum-guides.html

- WK2.http://unesdoc.unesco.org/images/0021/002134/213475E.pdf
- WK3. http://en.wikipedia.org/wiki/Application\_software
- WK4. http://www.gcflearnfree.org/excel2010/14
- WK5. http://www.schoolnet.org.za/CoL/ACE/course/pbl/activities/pbl.index.htm (CC BY)
- WK6. http://www.avaaz.org/en/
- WK7. http://www.schoolnet.org.za/CoL/ACE/course/pbl/activities/pbl.index.htm
- WK8. http://www.schoolnet.org.za/CoL/ACE/course/pbl/activities/pbl.index.htm
- WK9. http://www.pil-network.com/
- WK10. http://www.edmodo.com/
- WK 11. http://ccti.colfinder.org/education/pre-service-guyana
- WK12. http://ccti.colfinder.org/sites/default/files/guyana/index.html
- WK13.http://www.gcflearnfree.org/word2010/21